

Fabricio Rodríguez Ocampo.

iOS Developer.

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[fabriciorod.github.io](https://github.com/fabriciorod)

SUMMARY.

Senior iOS Developer with 7+ years of experience in designing, programming, and testing mobile applications. Proven ability to lead and manage mobile development projects from start to finish. Strong understanding of mobile development lifecycle and agile methodologies.

TECHNICAL SKILLS.

- Expertise in Swift, Objective-C, and Xcode.
- MVVM, MVVM-C and VIPER architectures.
- Offline storage, threading and performance tuning.
- Test Driven Development, unit testing and UI testing.
- Experience publishing iOS apps and beta testing with testflight.
- tvOS, watchOS.
- Jenkins, Bitrise experience.
- Agile Methodologies.

EXPERIENCE.

Senior iOS Engineer, Gorilla Logic.

San José, Costa Rica. 2017 - 2023.

- Native iOS development, iOS, tvOS and WatchOS apps.
- Successfully implemented Scrum for a new development team by defining the development strategy, creating documentation of code guidelines, architecture, and unit testing rules. The implementation was successful and still going after 3 years with great success.
- Implementation of an UI Automated test suite for an existing application using XCTest. Test plans creation and maintenance, automated execution in bitrise and test execution analysis.
- Certificates and provisioning profiles management and configuration.
- Xcode project configuration: Schemes, build configurations, targets, dependencies (pods or spm).
- Analytics integration with firebase and different tools, screen tracking, performance tracking, crash detection and correction.
- Storekit integration: In-app purchases, subscriptions.
- Universal Search and Apple TV app integration for video streaming application, tvOS and iOS.
- Jenkins/Bitrise configuration and management, build distribution with testflight.

Mobile Applications Developer, RFH Software.

Alajuela, Costa Rica. 2013 - 2016.

- Development of native Android and iOS applications meant to solve specific issues at different companies, mainly using Firebase platform. Java and Swift as main development languages.
- Apk maintenance in Play Developer Console (publish updates, create alpha and beta packages for testing). Upload and manage builds in iTunes Connect.

EDUCATION.

Business computing. University of Costa Rica.

San Ramón, Alajuela, Costa Rica.